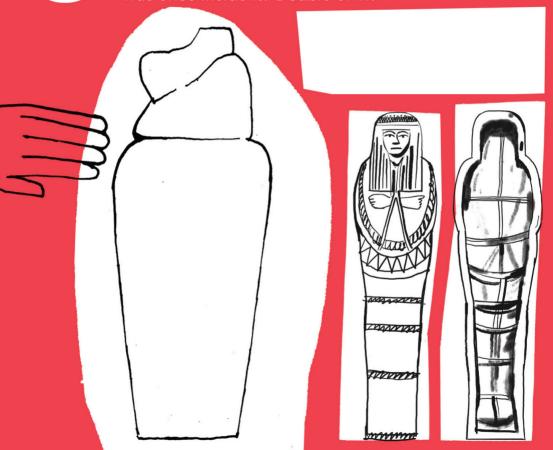


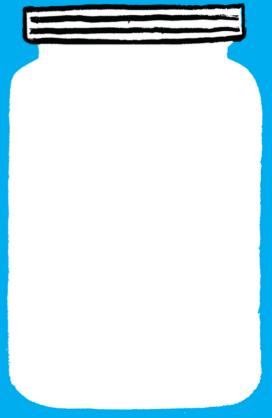
Go through to 100 Journeys and find something equally gruesome – can you find an Ancient Egyptian canopic jar and write down what was once inside it? Double-eww!





Now go to **Mammoth** and find a strange preserved specimen – the strangest one we could find is the anglerfish! Can you draw a strange specimen here?





AMPLIER OR FISHING PROS:

HENRIPTENDEN.

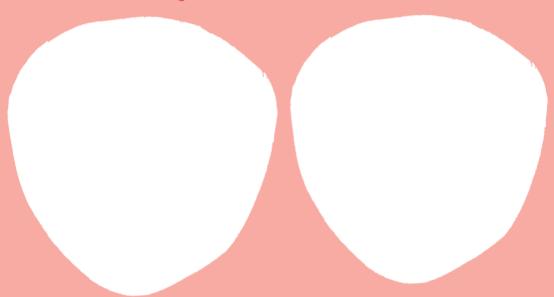
WHEN AN AN COLUMN AND WE WILL.

WHEN AND AN COLUMN AND WE WILL.



On your way upstairs, can you spot two lions hiding in **North Hall?** 

Can you find them and draw them?











Designed by: smithandlewarne.com

#LearnWithTheBox